

Avaya Solution & Interoperability Test Lab

Application Notes for configuring Avaya Aura® Communication Manager R6.2 and Avaya Aura® Application Enablement Services R6.2 with Azzurri Callmedia 5 – Issue 1.0

Abstract

These Application Notes describe the steps to configure Azzurri Callmedia, Avaya Aura® Communication Manager, and Avaya Aura® Application Enablement Services to allow the Azzurri Callmedia contact center software to be used with Avaya Aura® Communication Manager.

Information in these Application Notes has been obtained through DevConnect compliance testing and additional technical discussions. Testing was conducted via the DevConnect Program at the Avaya Solution and Interoperability Test Lab.

Introduction

Azzurri Callmedia is multi-channel contact center management product designed to match each customer with the most appropriate agent at the most appropriate time and provides supervisors with contact center management information and statistics. Callmedia is capable of providing a fully blended experience for

- Inbound Voice
- Outbound Voice (including preview, progressive and predictive dialling)
- Emails
- SMS
- Webchat
- Social Media (including standard Twitter and Facebook plugins)
- Document Management
- Ad Hoc tasks

For the purposes of the compliance test Inbound Voice and Outbound Voice were tested.

Callmedia Desktop is an agent client which runs on the agent desktop PC, enabling contact center agents to accept and handle calls via a TSAPI link with Avaya Aura® Application Enablement Services, or control outbound calling campaigns.

General Test Approach and Test Results

The general test approach was to validate the ability of Callmedia Desktop to correctly and successfully perform a variety call handling scenarios based on the configuration and campaigns made on the Callmedia Console.

DevConnect Compliance Testing is conducted jointly by Avaya and DevConnect members. The jointly-defined test plan focuses on exercising APIs and/or standards-based interfaces pertinent to the interoperability of the tested products and their functionalities. DevConnect Compliance Testing is not intended to substitute full product performance or feature testing performed by DevConnect members, nor is it to be construed as an endorsement by Avaya of the suitability or completeness of a DevConnect member's solution.

1.1. Interoperability Compliance Testing

Interoperability compliance testing consisted of successful handling of a variety of call scenarios which were handled in both auto-answer and manual answer modes, as follows:

- Verify agent login/logout using the Callmedia Desktop control
- Verify agent status changes correctly, according to the ability of the agent to receive incoming calls
- Verify that the agent login/password is verified correctly
- Verify that incoming calls are queued if no agents are logged in
- Verify Denied Transfer
- Verify Customer Hangup/Agent Hangup
- Verify internal/external Hold/Retrieve
- Verify Blind Transfer
- Verify Supervised Transfer
- Verify Conferencing scenarios
- Verify outbound dialing to busy, answered, no-answer destinations, and appropriate call handling, classification and re-queuing of calls
- Verify successful Network/Power failure and recovery
- Verify campaign statistics
- Verify simple scenario skill-based routing

1.2. Test Results

All test cases were executed successfully with the following observations:

- Where a conference is initiated from the agent deskphone, of an inbound customer calland an internal extension, and the customer disconnects from the conference first, followed by the internal extension disconnecting, Callmedia Desktop becomes unresponsive and must be forced to stop and restart. Contact Azzurri for a bug fix on this issue
- Where an agents IP phone loses network connection and an inbound call is delivered, the call may appear on Callmedia Desktop but cannot be answered. Once the network connection has been restored to the IP phone the call can be successfully answered and handled using Callmedia Desktop, however there is no speech-path.

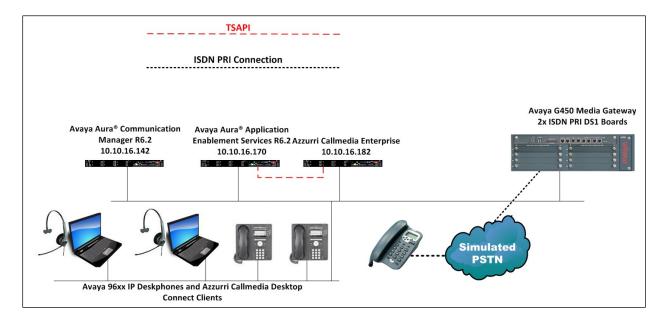
1.3. Support

Technical Support for Call Media can be obtained as follows:

- Tel +441489 553 525 or 08442 571 257.
- http://www.azzurri-innovations.co.uk/en/Support Portal.aspx

Reference Configuration

An Avaya S8800 Server running Avaya Aura® Communication Manager R6.2 serving H.323 endpoints with an Avaya G450 Media Gateway was configured along with Avaya Aura® Application Enablement Services hosted on VMware providing a TSAPI interface. Azzurri Callmedia was hosted on a virtualized Windows 2008 R2 Server comprising Callmedia Enterprise and Callmedia Desktop. An additional Windows 7 Desktop PC was used for administration and agent use of Callmedia Desktop.



Avaya Aura® Communication Manager and Avaya Aura® Application Enablement Services with Azzurri Callmedia Solution

Equipment and Software Validated

The following equipment and software were used for the sample configuration provided:

Equipment/Software	Release/Version
Avaya Aura®	R6.2 SP5 build R016x.02.0.823.0-20396
Communication Manager	
running on Avaya S8800	
Server	
Avaya Aura® Application	R6.2 patch 1
Enablement Services	
running on Avaya S8800	
Server	
Avaya G450 Media	32.24.0
Gateway	• HW5 FW22
• MM710	
Avaya 9630 IP Deskphone	• H323 3.2
Avaya Application	v6.1 and v6.2
Enablement Services	
TSAPI Windows Client	
running on Agent PC	
Azzurri Callmedia running	Call <i>media</i> 5.0.1
on VMware	VMware vSphere 5.x (VMware solution exchange:
	https://solutionexchange.vmware.com/store/products/9290)

Configure Avaya Aura® Communication Manager

The configuration and verification operations illustrated in this section are performed using Communication Manager System Access Terminal (SAT). The information provided in this section describes the configuration of Communication Manager for this solution. For all other provisioning information such as initial installation and configuration, please refer to the product documentation as referenced in **Section 10**. The configuration operations described in this section can be summarized as follows:

- Configure Interface to Avaya Aura® Application Enablement Services
- Configure Announcement Feature Access Code
- Configure Station to Record Announcement
- Configure Announcements
- Configure Inbound Vector
- Configure Inbound VDN
- Configure Queue Vector
- Configure Queue VDN

1.4. Configure Interface to Avaya Aura® Application Enablement Services

Enter the node Name and IP Address for the Application Enablement Server, in this case aes62vm and 10.10.16.170 respectively. Take a note of the procr node Name and IP Address as it is used later in this section.

change node-na	mes ip		Page	1 of	2
		IP NODE NAMES			
Name	IP Address				
default	0.0.0.0				
aes62vm	10.10.16.170				
procr	10.10.16.142				

In order for Communication Manager to establish a connection to Application Enablement Services, administer the CTI Link as shown below. Specify an available **Extension** number, set the **Type** as **ADJ-IP**, which denotes that this is a link to an IP connected adjunct, and name the link for easy identification, in this instance, the node-name is used.

add cti-li	nk 1		Page	1 of	3
		CTI LINK			
CTI Link:	1				
Extension:	5899				
Type:	ADJ-IP				
				COR:	1
Name:	aes62vm				

Configure IP-Services for the AESVCS service using the **change ip-services** command. Using the procr node name as noted above i.e., **procr**, ensure **Enabled** is set to **y**.

change ip-services					Page	1 of	4
			IP SERVICES				
Service	Enabled	Local	Local	Remote	Remote		
Type		Node	Port	Node	Port		
AESVCS	У	procr	8765				

Navigate to **Page 4**, set the **AE Services Server** node-name and the **Password** the AES Server will use to authenticate with Communication Manager, ensure **Enabled** is set to **y**.

change ip-serv	rices			Page 4 of	4
	Ī	AE Services Adminis	tration		
Server ID	AE Services	Password	Enabled	Status	
	Server				
1:	aes62vm	Avaya1234567	У	in use	

1.5. Configure Announcement Feature Access Code

Announcements to be used in the vector steps specified in the sections below must be recorded. Enter the command **change feature-access-codes** and configure an appropriate number in the **Announcement Access Code** field.

change feature-access-codes	Page 1 of 10
FEATURE ACCESS CO	CODE (FAC)
Abbreviated Dialing List1 Access Code:	:
Abbreviated Dialing List2 Access Code:	:
Abbreviated Dialing List3 Access Code:	:
Abbreviated Dial - Prgm Group List Access Code:	:
Announcement Access Code:	: *14
Answer Back Access Code:	: *15
Auto Alternate Routing (AAR) Access Code:	: *00
Auto Route Selection (ARS) - Access Code 1:	: 9 Access Code 2:
Automatic Callback Activation:	: Deactivation:
Call Forwarding Activation Busy/DA: All:	: *03 Deactivation: *04
Call Forwarding Enhanced Status: Act:	: Deactivation:
Call Park Access Code:	: *01
Call Pickup Access Code:	: *02
CAS Remote Hold/Answer Hold-Unhold Access Code:	:
CDR Account Code Access Code:	: *51
Change COR Access Code:	:
Change Coverage Access Code:	:
Conditional Call Extend Activation:	: Deactivation:
Contact Closure Open Code:	: Close Code:

1.6. Configure Station to Record Announcement

The Application Notes assume endpoints are preconfigured on Communication Manager. Enter the command **change station x** where **x** is an appropriate extension number and enter a **COS** with Console Permissions, in this case **15**.

```
change station 6000
                                                             Page
                                                                    1 of
                                    STATION
Extension: 6000
                                       Lock Messages? n
                                                                     BCC: 0
    Type: 9630
                                       Security Code: 1234
                                                                      TN: 1
    Port: S00006
                                     Coverage Path 1: 10
                                                                      COR: 1
    Name: Joel Fisch
                                    Coverage Path 2:
                                                                     COS: 15
                                      Hunt-to Station:
STATION OPTIONS
                                          Time of Day Lock Table:
             Loss Group: 19 Personalized Ringing Pattern: 1
                                                Message Lamp Ext: 6000
       Speakerphone: 2-way
Display Language: english
                                            Mute Button Enabled? y
                                                  Button Modules: 0
Survivable GK Node Name:
         Survivable COR: internal
                                              Media Complex Ext:
  Survivable Trunk Dest? y
                                                    IP SoftPhone? n
                                                        IP Video? n
                             Short/Prefixed Registration Allowed: default
                                             Customizable Labels? y
```

1.7. Configure Announcements

Announcement extension numbers and descriptions must be added before they can be recorded. Enter the command **add announcement x** where **x** is an appropriate announcement number. Configure an identifying **Annc Name**, set the **Annc Type** to **integrated**, and configure the appropriate announcement card **Group/Board** location.

```
ANNOUNCEMENTS/AUDIO SOURCES

Extension: 5635

Annc Name: Welcome
Annc Type: integrated
Group/Board: 001V9
Protected? n

Rate: 64
```

Repeat as necessary for all the required announcements; enter the command **list announcement** to view the configured announcements.

list announcement			
	ANNOUNCEMENTS/AUDIO SOURCES		
Announcement		Source	Num
of			
Extension	Type Name	Pt/Bd/Grp	Files
5635	integrated Welcome	001V9	1
5636	integrated Busy	001V9	1
5637	integrated Later	001V9	1
5638	integrated MOH	001V9	1

The user configured in **Section 5.3** can now use the feature-access-code configured in **Section 5.2** to record announcements as required.

1.8. Configure Inbound Vector

A vector must be configured. This defines the steps required to route an inbound call to the required destination. Enter the command **change vector x** where x is an appropriate vector number and configure as shown below:

- Name assign an identifying name
- announcement 5635 enter the welcome announcement extension number
- adjunct routing link 1 enter the cti-link number created in Section 5.1.
- **route-to number 6001** enter the extension where calls should route in case the call is not answered by a Call Media Agent.

```
CALL VECTOR

Number: 5101

Name: Voice Entry One

Multimedia? n Attendant Vectoring? n Meet-me Conf? n Lock? n Basic? y EAS? y G3V4 Enhanced? y ANI/II-Digits? y ASAI Routing? y Prompting? y LAI? y G3V4 Adv Route? y CINFO? y BSR? y Holidays? y Variables? y 3.0 Enhanced? y

01 announcement 5635

02 adjunct routing link 1

03 wait-time 180 secs hearing ringback

04 route-to number 6001 with cov n if unconditionally
```

1.9. Configure Inbound VDN

A VDN must be added. This is the number dialed to reach the vector configured in **Section 5.5**. Enter the command **add VDN x** where **x** is an appropriate extension number and configure an identifying **Name** and the **Destination: Vector Number** configured in **Section 5.5**.

```
add vdn 341256
                                                                  1 of
                                                           Page
                            VECTOR DIRECTORY NUMBER
                             Extension: 341256
                                 Name*: Inbound Voice Entry One
                           Destination: Vector Number
                                                             5101
                  Attendant Vectoring? n
                 Meet-me Conferencing? n
                   Allow VDN Override? n
                                  COR: 1
                                  TN*: 1
                              Measured: none
       VDN of Origin Annc. Extension*:
                           1st Skill*:
                            2nd Skill*:
                            3rd Skill*:
* Follows VDN Override Rules
```

1.10. Configure Queue Vector

A queue vector must be configured in order that calls which cannot be immediately handled by Call Media Agents are queued. Enter the command **change vector x** where **x** is an appropriate vector number and configure as shown below:

- Name assign an identifying name
- adjunct routing link 1 enter the cti-link number created in Section 5.1.
- announcement 5636 enter the busy announcement extension number
- announcement 5638 enter the hold music announcement extension number
- goto step 3 loop the announcement pattern while remaining routed to the adjunct link

```
change vector 5102
                                                            Page
                                                                  1 of
                                CALL VECTOR
   Number: 5102
                           Name: Entry One Queue
Multimedia? n Attendant Vectoring? n Meet-me Conf? n
   Basic? y EAS? y G3V4 Enhanced? y ANI/II-Digits? y ASAI Routing? y
Prompting? y LAI? y G3V4 Adv Route? y CINFO? y BSR? y Holidays? y Variables? y 3.0 Enhanced? y
03 announcement 5636
04 wait-time 10
                  secs hearing ringback
05 announcement 5638
06 wait-time 10 secs hearing ringback 07 goto step 3 if uncondition
                            if unconditionally
```

1.11. Configure Queue VDN

A VDN must be added. This is the number used by Call Media to queue inbound calls in the instance where no Call Media Agents are available. Calls to the specified VDN are routed to the vector configured in **Section 5.7**. Enter the command **add VDN x** where **x** is an appropriate extension number and configure an identifying **Name** and the **Destination: Vector Number** configured in **Section 5.7**.

```
add vdn 342256
                                                                        3
                                                          Page 1 of
                           VECTOR DIRECTORY NUMBER
                            Extension: 342256
                                Name*: Voice Entry One Queue
                          Destination: Vector Number
                                                            5102
                  Attendant Vectoring? n
                 Meet-me Conferencing? n
                   Allow VDN Override? n
                                  COR: 1
                                  TN*: 1
                             Measured: none
       VDN of Origin Annc. Extension*:
                           1st Skill*:
                           2nd Skill*:
                           3rd Skill*:
* Follows VDN Override Rules
```

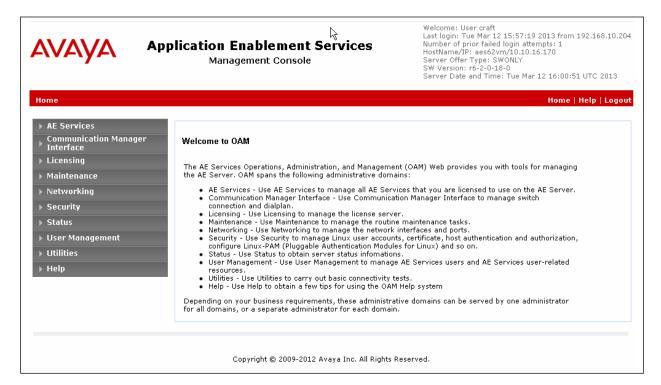
Add additional VDNs for Callmedia recall configured tasks, this VDN is used in the instance that an agent does not answer an inbound call. Assign the VDN the same **Vector Number** as the corresponding queue VDN. For the purpose of the compliance test, VDNs 343256 and 344256 were used.

```
add vdn 343256
                                                               Page
                                                                      1 of
                                                                             3
                            VECTOR DIRECTORY NUMBER
                             Extension: 343256
                                 Name*: Callmedia Recall
                           Destination: Vector Number
                                                              5102
                   Attendant Vectoring? n
                  Meet-me Conferencing? n
                    Allow VDN Override? n
                                   COR: 1
                                   TN*: 1
                              Measured: none
        VDN of Origin Annc. Extension*:
                            1st Skill*:
                            2nd Skill*:
                            3rd Skill*:
* Follows VDN Override Rules
```

```
add vdn 344256
                                                                            3
                                                              Page
                                                                     1 of
                            VECTOR DIRECTORY NUMBER
                             Extension: 344256
                                 Name*: Callmedia Recall 2
                           Destination: Vector Number
                                                             5102
                   Attendant Vectoring? n
                  Meet-me Conferencing? n
                   Allow VDN Override? n
                                  COR: 1
                                  TN*: 1
                              Measured: none
       VDN of Origin Annc. Extension*:
                            1st Skill*:
                            2nd Skill*:
                            3rd Skill*:
* Follows VDN Override Rules
```

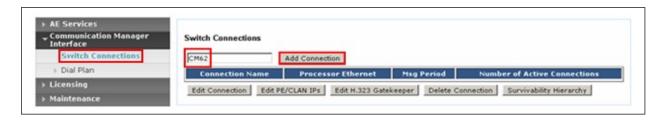
Configure Avaya Aura® Application Enablement Services

Configuration of Application Enablement Services is performed from the OAM web pages. Navigate to the URL of the AES OAM, in this case https://10.10.16.170/index.jsp and login using the appropriate credentials (not shown). Upon successful login the screen below will appear.

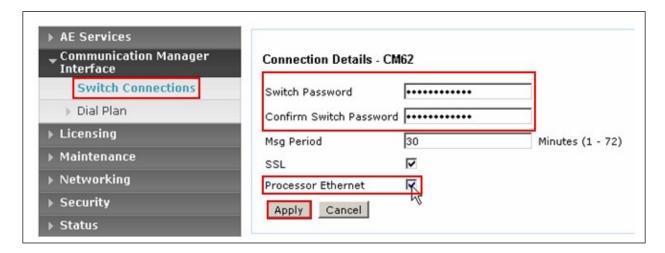


1.12. Configure Switch Connection

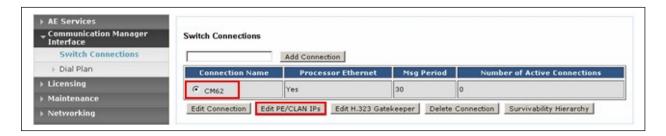
To establish the connection between Communication Manager and AE Services, click Communication Manager Interface → Switch Connections. In the field next to Add Connection enter CM62 and click on Add Connection.



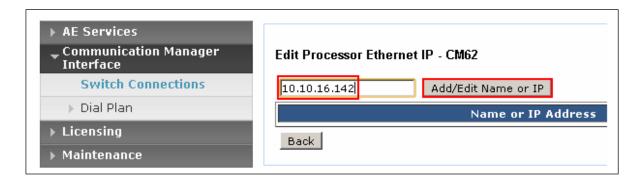
The following screen is displayed. Complete the configuration as shown and enter the password specified in **Section 5.1** when configuring AESVCS in ip-services. Click on **Apply** when done.



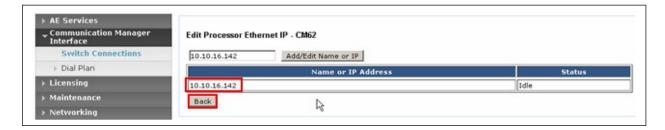
The following screen will be shown displaying the newly added switch connection, click **Edit PE/CLAN IPs**.



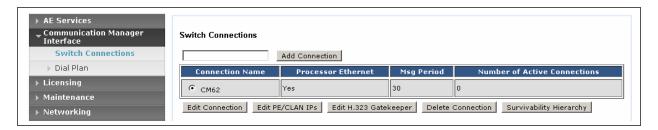
Enter the IP Address of the procr noted in Section 5.1 and click Add/Edit Name or IP.



The following screen will appear showing the newly added procr IP address, click **Back**.

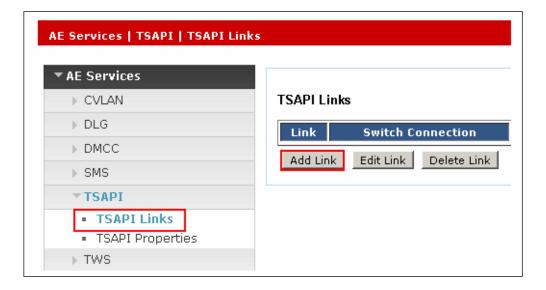


The newly added **Switch Connection** will appear once more.

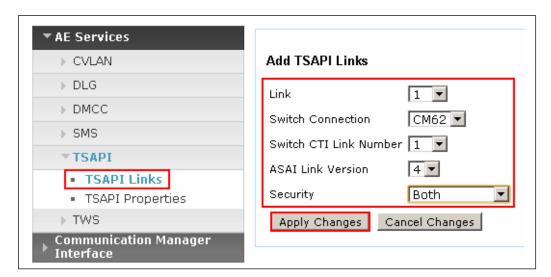


1.13. Administer TSAPI Link

Select **AE Services** → **TSAPI** → **TSAPI** Links from the left pane. The **TSAPI** Links screen is displayed, click **Add** Link.



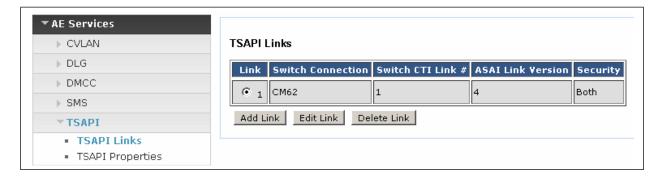
Configure the TSAPI Link using the newly configured **Switch Connection** as shown below and click **Apply Changes**.



The screen below will be displayed with instructions to restart the TSAPI Server. Click **Apply** taking note of the instructions given.

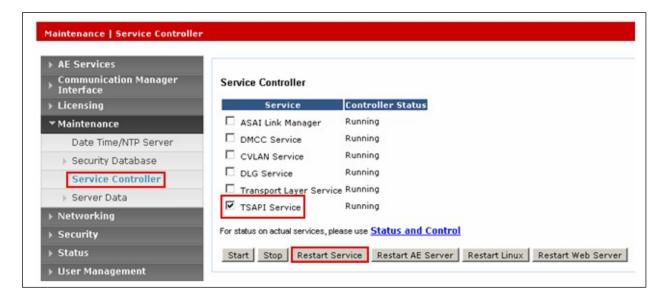


The screen below will appear displaying the newly added TSAPI link.



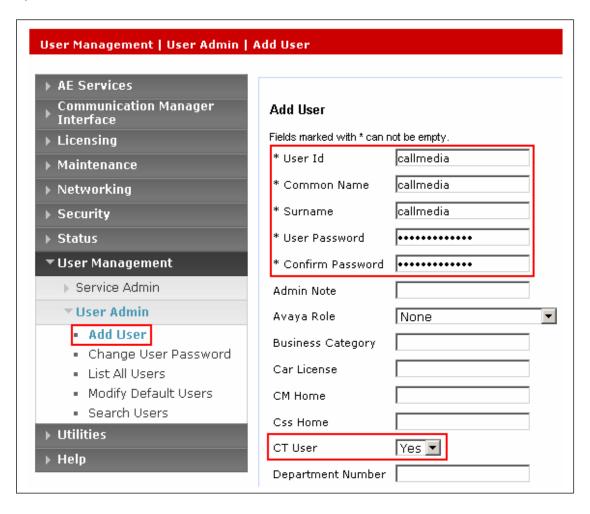
1.14. Restart TSAPI Service

Select Maintenance > Service Controller from the left pane, to display the Service Controller screen in the right pane. Check the TSAPI Service box, and click Restart Service.

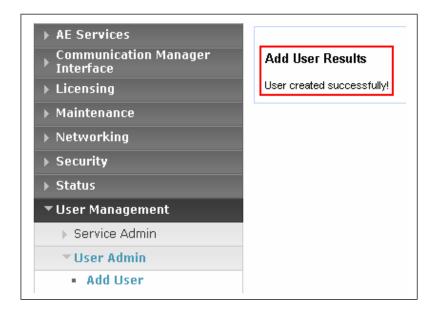


1.15. Administer Callmedia CTI User

Select User Management \rightarrow User Admin \rightarrow Add User from the left pane to display the Add User screen in the right pane. Enter desired values for User Id, Common Name, Surname, User Password and Confirm Password. For CT User, select Yes from the drop-down list. Retain the default value in the remaining fields. Click Apply at the bottom of the screen (not shown).

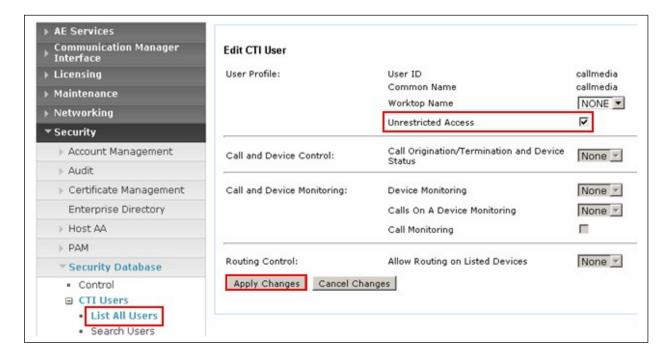


The following screen will appear confirming the successful creation of the new user.



1.16. Configure User Unrestricted Access

Select Security \rightarrow Security Database \rightarrow CTI Users \rightarrow List All Users from the left pane, click on the radio button beside the user created above, in this case, callmedia and click Edit (not shown). Place a tick in the box next to Unrestricted Access, as shown in the image below. Click Apply Changes when done.

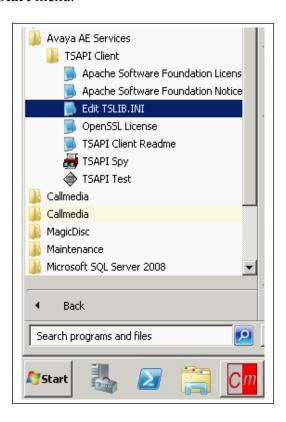


Configure Azzurri Innovations Callmedia

These Application Notes assume that Callmedia has been installed by a Callmedia commissioning engineer. The following steps describe the configuration relevant to the interaction with the Avaya Solution.

1.17. Configure Avaya AE Services TSAPI Client

The Avaya AE Services TSAPI Client installed on the Callmedia server must be configured with the IP address of the Application Enablement Services. Click **Edit TSLIB.INI** under **Avaya AE Services** in the Windows **Start** menu.



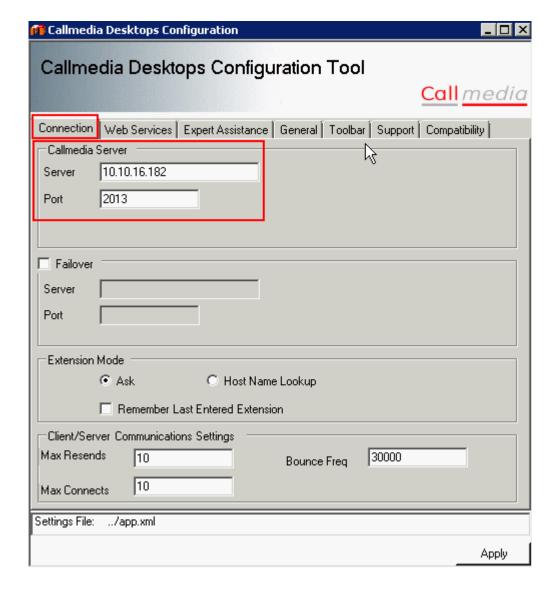
In the [Telephony Servers] section enter the IP address of the Application Enablement Services as shown below.

1.18. Configure Callmedia Desktop

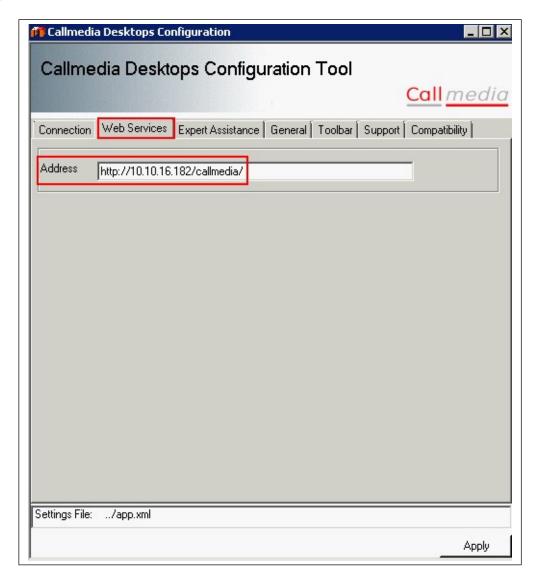
Double click on the **cmDesktopConfigTool** application located in the **cmDesktopConfigTool** folder of the Callmedia Desktop installation directory, in this case C:\Program Files (x86)\Callmedia\Callmedia Desktop\cmDesktopConfigTool and under the Connection tab enter the following in the Callmedia Server section:

Server – enter the Callmedia Server IP Address

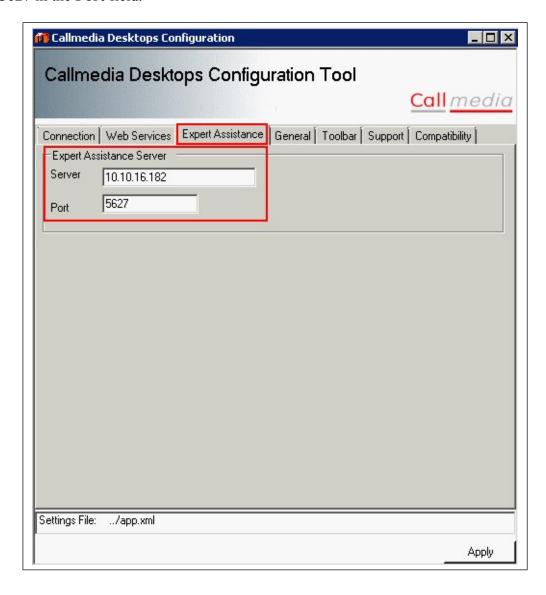
Port – enter **2013**



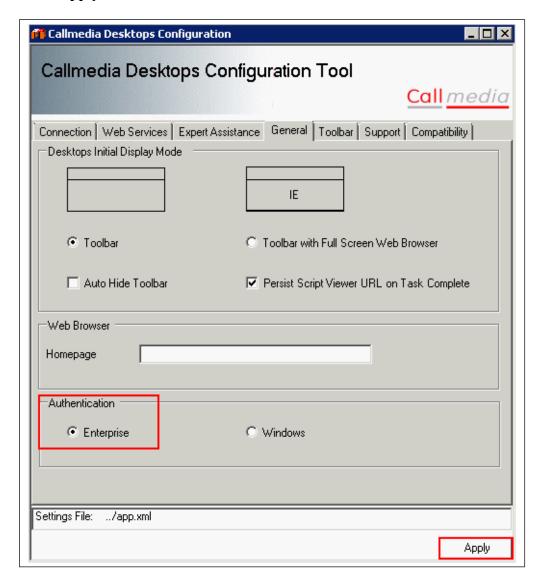
Under the **Web Services** tab enter the URL comprising of the IP address of the Callmedia Server, as shown below.



Under the **Expert Assistance** tab enter the Callmedia Server IP address in the **Server** field and enter **5627** in the **Port** field.

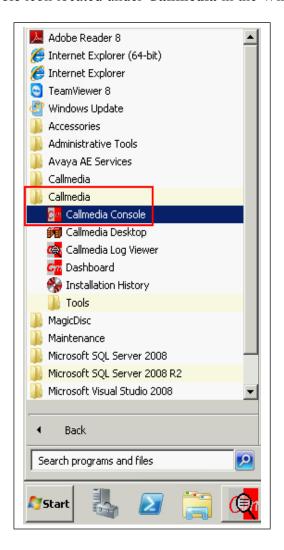


Under the **General** tab in the **Authentication** section ensure the **Enterprise** radio button is selected. Click **Apply** when done.

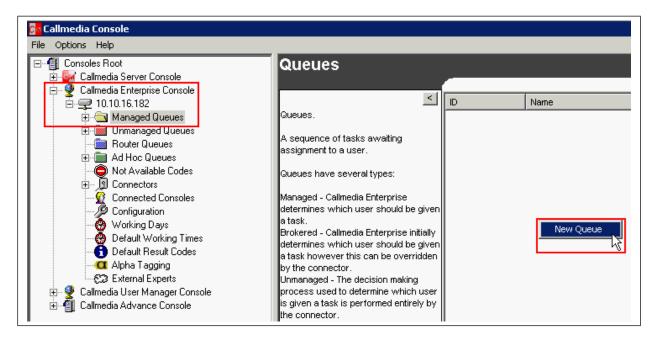


1.19. Configure Azzurri Callmedia Enterprise

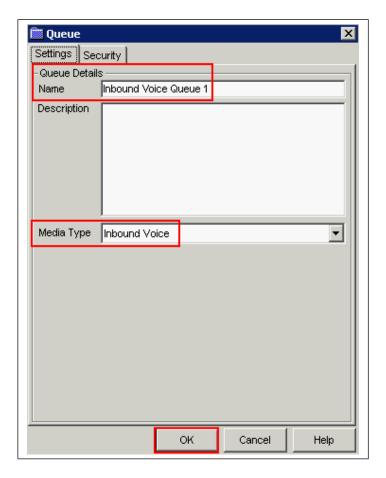
Click the Callmedia Console icon located under Callmedia in the Windows Start menu.



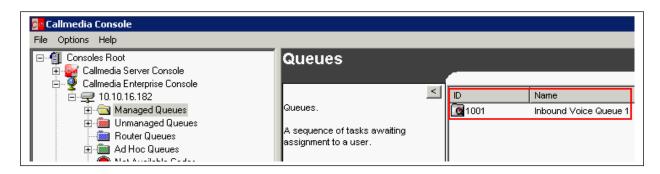
In the left hand pane click Callmedia Enterprise Console → <CALLMEDIA_IP_ADDR → Managed Queue, right click in the right hand pane and click New Queue.



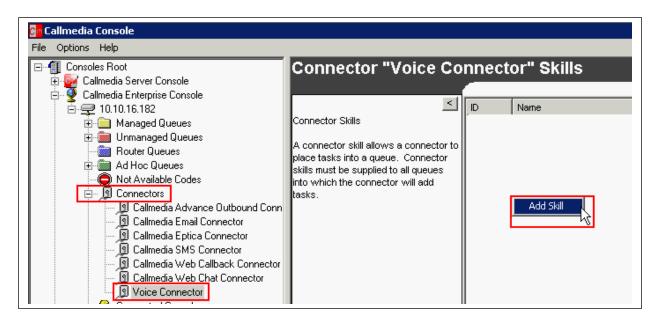
Under the **Settings** tab in the **Queue Details** section enter a descriptive **Name** and from the **Media Type** drop down box select **Inbound Voice**. Click **OK** when done



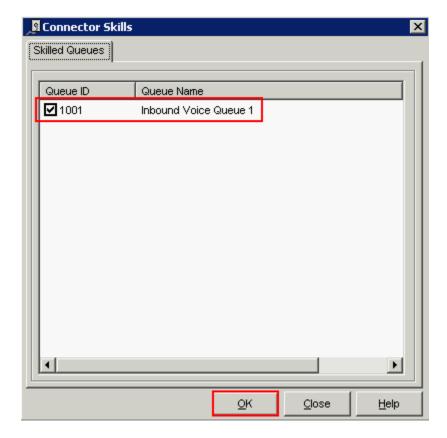
The newly assigned Queue will appear in the right hand pane.



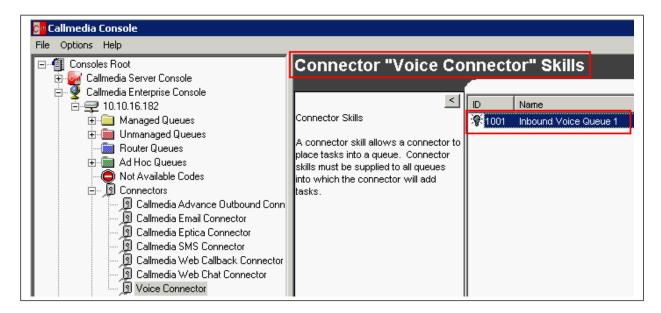
Expand the **Connectors** icon in the left hand pane and click **Voice Connector**, right click in the right pane and select **Add Skill**.



Place a tick in the newly created queue and click **OK**.



The newly added Queue will appear in the Connector "Voice Connector" Skills pane.

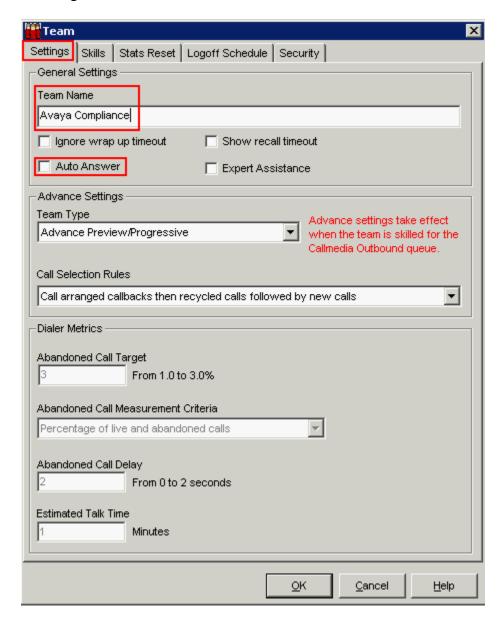


1.20. Configure Callmedia Team

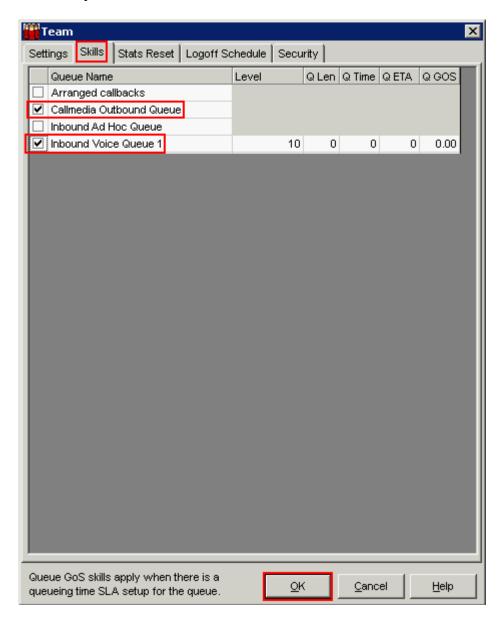
Click Callmedia User Manager Console → <CALLMEDIA_IP_ADDR> → Team in the left pane. Right click in the right pane and click New Team.



In the **Settings** tab enter a descriptive **Team Name**, check the **Auto Answer** box if required and leave all other settings default.

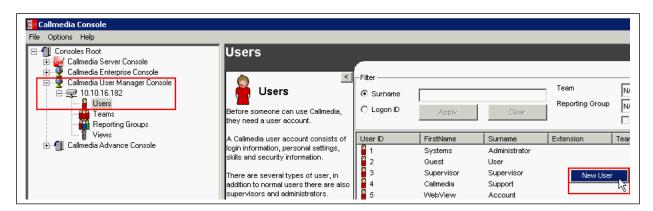


Click the **Skills** tab and place a check in the newly configured **Inbound Voice Queue 1** box and leave the default parameters unchanged. Also place a check in the **Callmedia Outbound Queue** box which is created by default. Click **OK** when done.



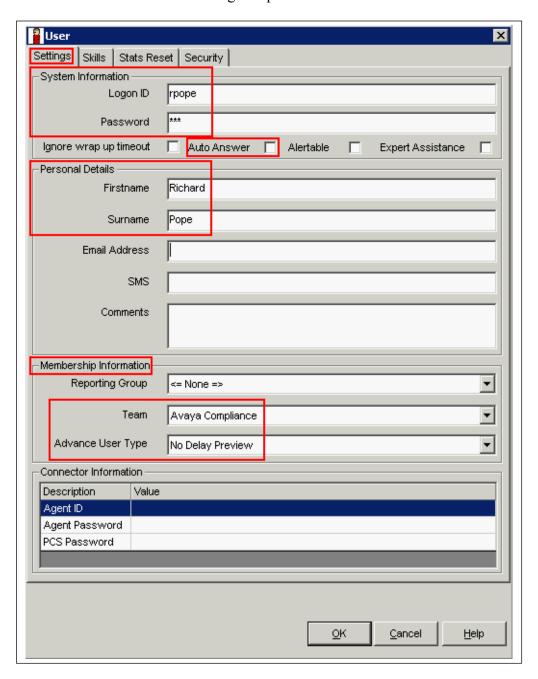
1.21. Configure Callmedia User

Click Callmedia User Manager Console → <CALLMEDIA_IP_ADDR> → Users in the left pane. Right click in the right pane and click New User.

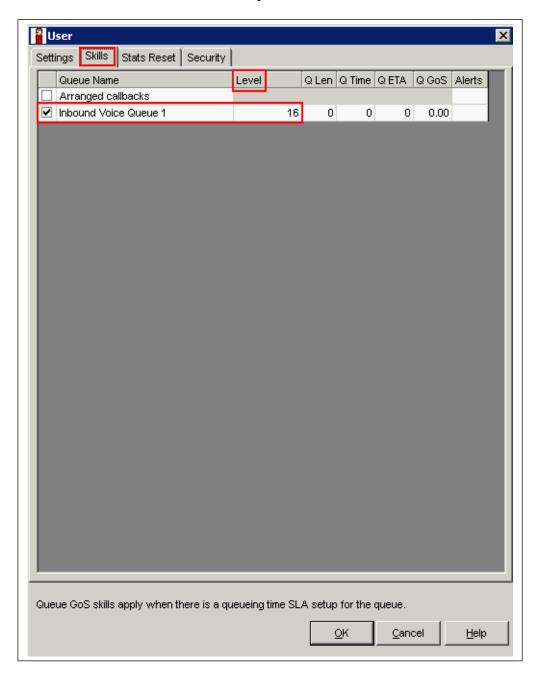


Configure the new user as follows under the **Settings** tab:

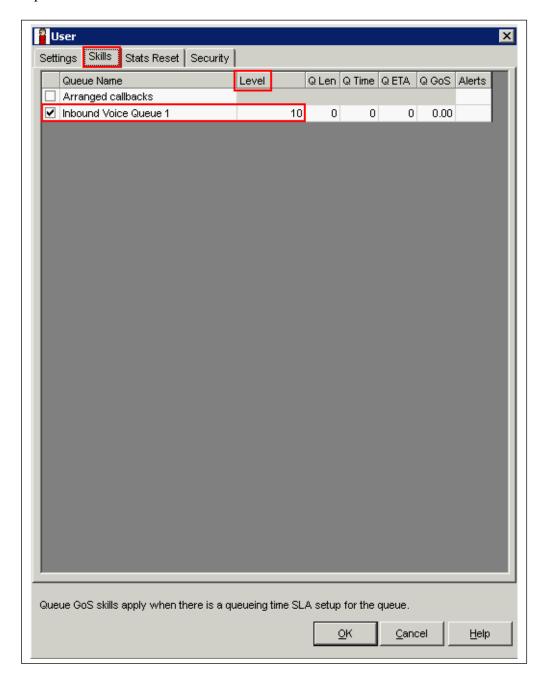
- Under **System Information** enter an appropriate **Login ID** and **Password**. Place a tick in the **Auto Answer** check box if required.
- Under **Personal Details** enter appropriate personal details
- Under **Membership Information** select the appropriate team configured in **Section 7.4** from the drop down list and from the **Advance User Type** select **No Delay Preview**. This relates to the Outbound dialing call presentation.



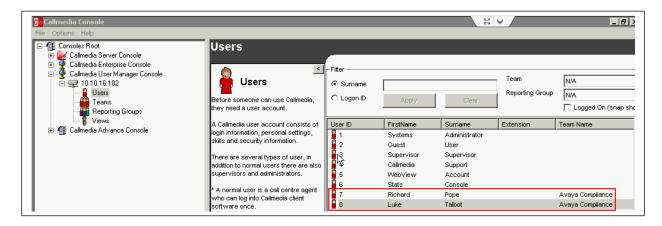
Click the **Skills** tab and place a check in the box next to the newly created Queue. Double click on the **Level** value and choose **16** from the drop down box. Click **OK** when done.



Repeat the process to create an additional user with a lower skill value.

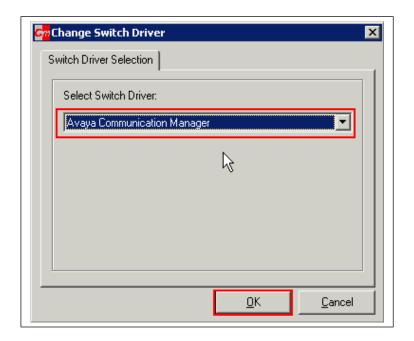


The screenshot below displays the newly added users.

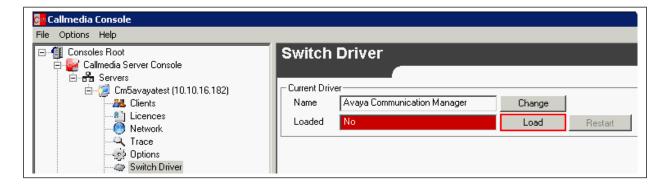


1.22. Configure Call Media Switch Driver

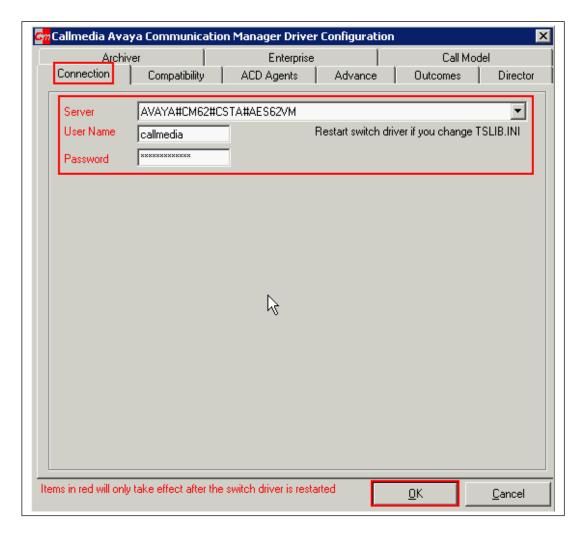
Click Callmedia Server Console → Server → <CALLMEDIA_IP_ADDR> → Switch Driver → Change (not shown) select Avaya Communication Manager from the drop down list. Click OK.



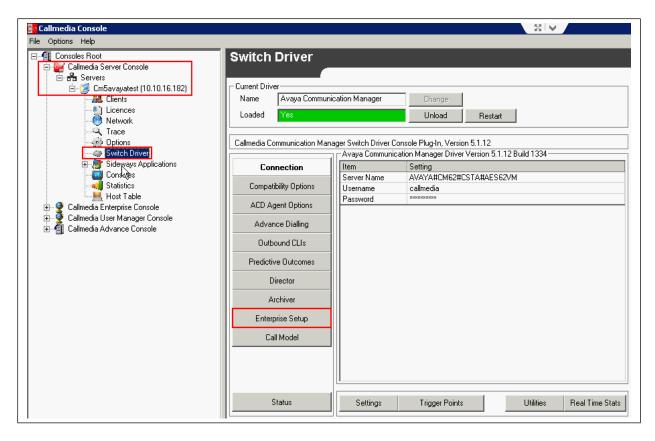
Click Load.



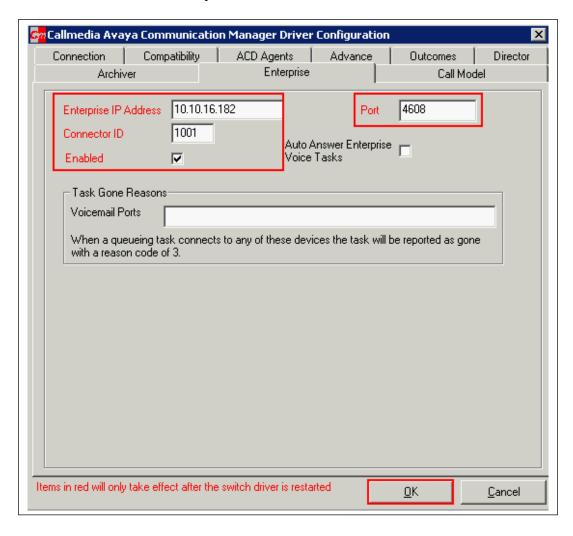
Click **Settings** (not shown) and in the **Connection** tab select the relevant **Server** from the drop down list, enter the **User Name** and **Password** for the Callmedia CT User configured in **Section 6.4**. Click **OK** when done.



The following screen will appear. Click Enterprise Setup → Settings.

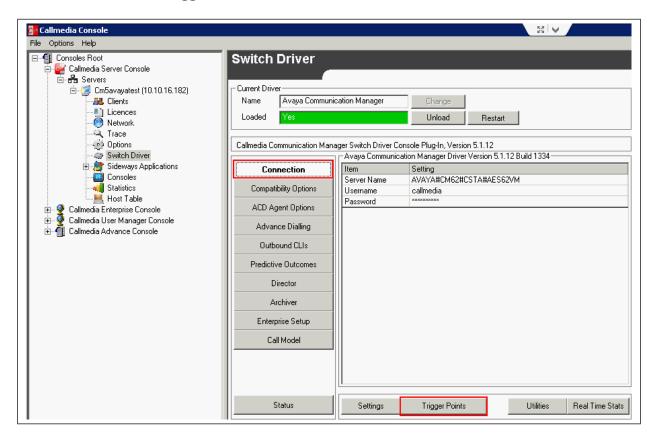


In the **Enterprise IP Address** field enter the Callmedia Server IP Address, leave the **Port** and **Connector ID** at their defaults and place a check in the **Enabled** box. Click **OK** when done.

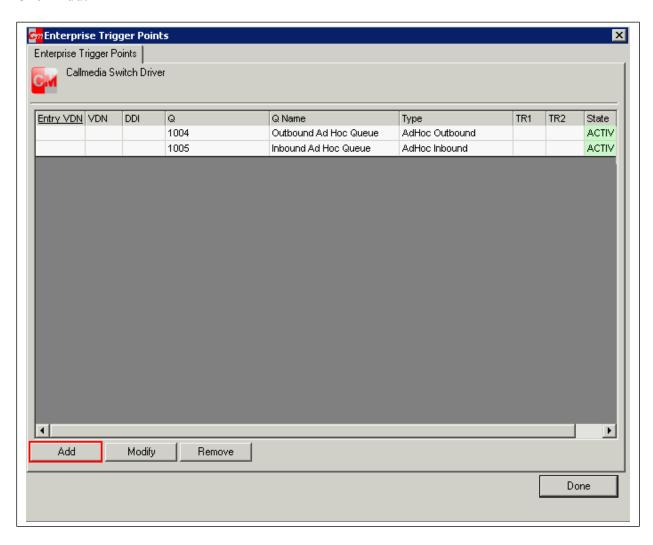


1.23. Configure Trigger Points

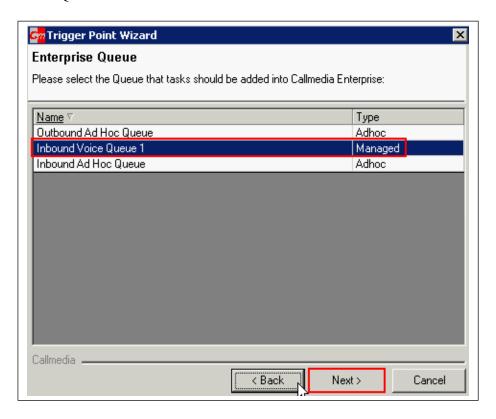
Click Connection → Trigger Points.



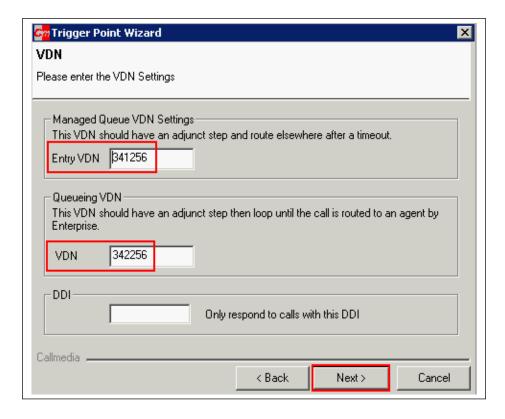
Click Add.



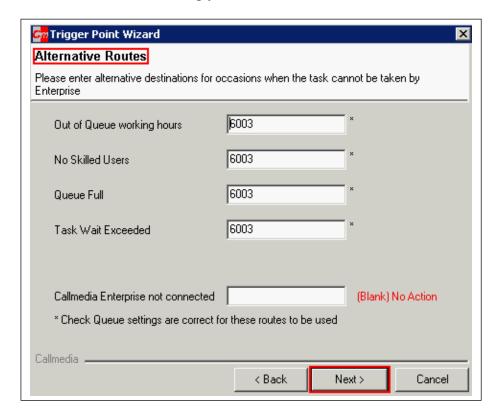
Select the relevant Queue and click Next.



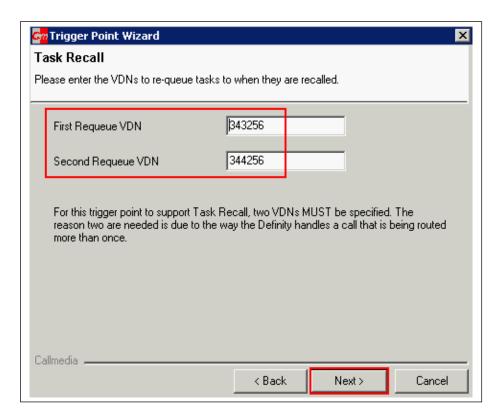
In the Entry VDN field enter the VDN created in Section 5.6, in the Queuing VDN field enter the VDN created in Section 5.8 and click Next.



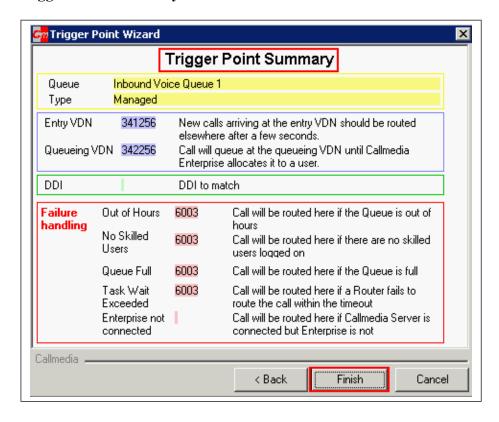
Configure Alternative Routes accordingly and click Next.



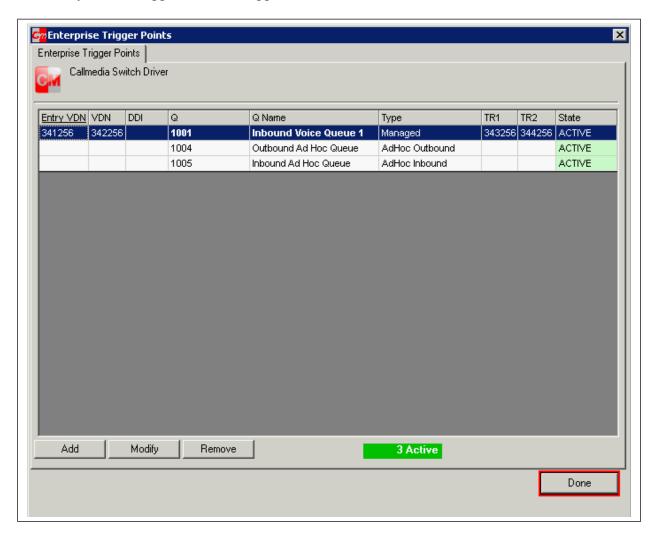
In the **First Requeue VDN** and **Second Requeue VDN** enter the VDNs referenced at the end of **Section 5.8** for the recall feature and click **Next**.



Review the Trigger Point Summary and click Finish.



The newly added Trigger Point will appear, click **Done**.

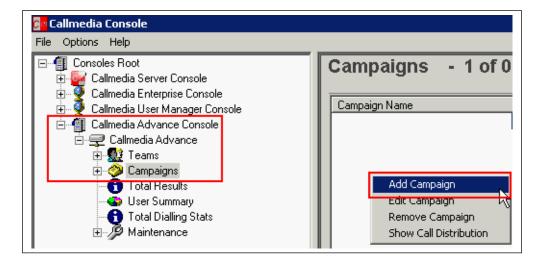


1.24. Configure Outbound Campaign

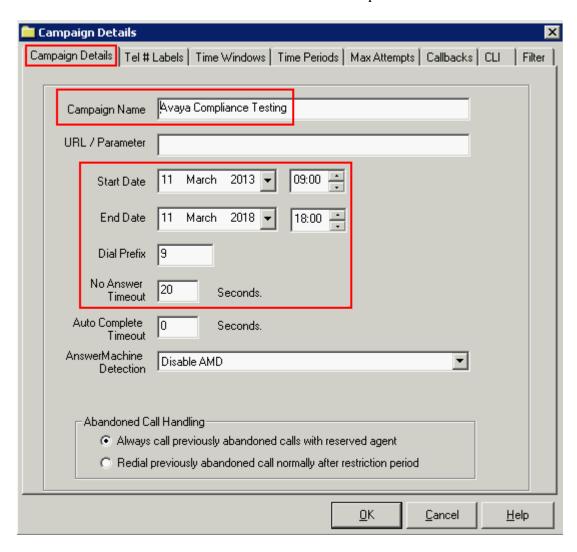
Click Callmedia Advance Console

Callmedia Advance

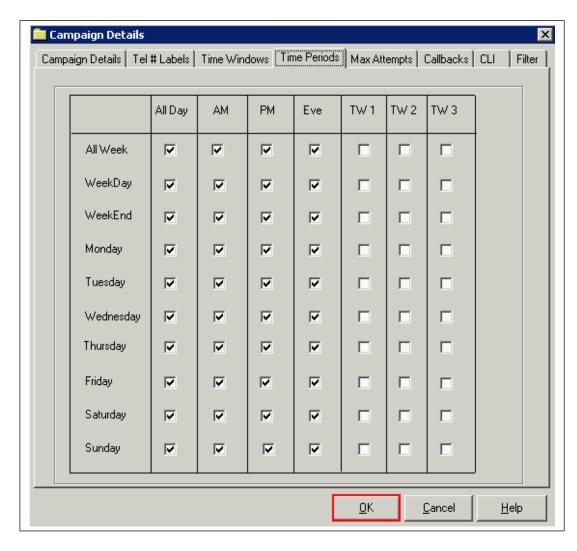
Campaigns in the left pane and right click in the right pane and click Add Campaign.



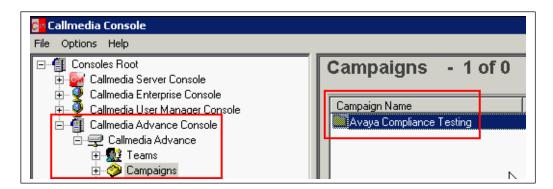
Under the Campaign Details tab end a descriptive Campaign Name and configure an appropriate Start Date and End Date, configure the Dial Prefix according to the prefix required to dial an outside line and set the No Answer Timeout as required.



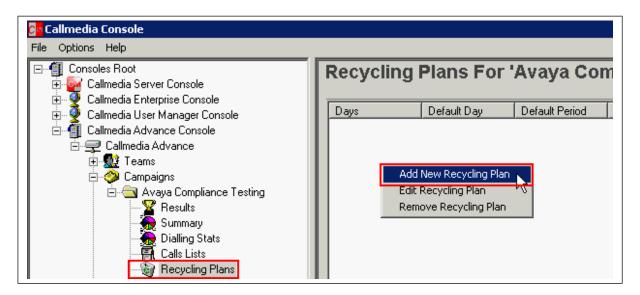
Select the **Time Periods** and place a check in the appropriate boxes as shown below, click **OK** when done.



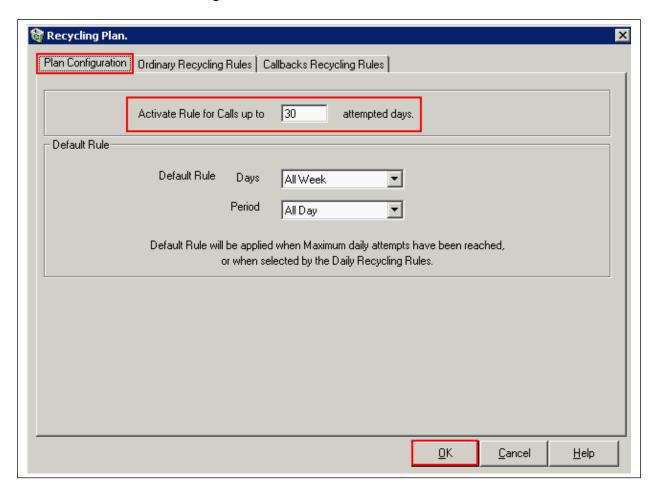
The newly configured **Campaign** will now appear in the right hand pane.



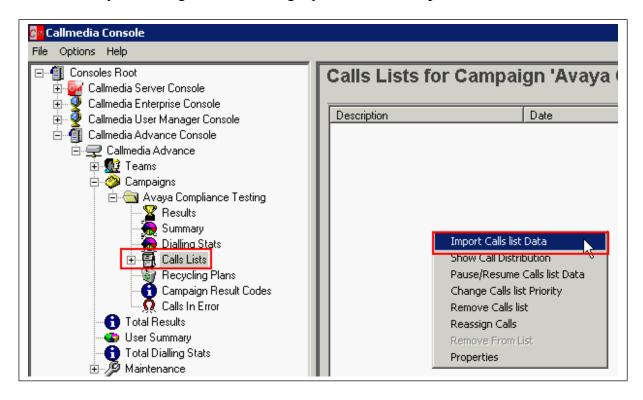
Click Campaigns → Recycling Plans in the left pane and right click in the right pane and click Add New Recycling Plan.



Under the Plan Configuration Tab enter 30 in the Active Rule for up to x attempted days. field. Leave all other tab settings at their default values and click **OK**.



The Application Notes assume there is a pre-configured calling list administered. Click **Calls List** in the left pane and right click in the right pane and click **Import Calls list Data**



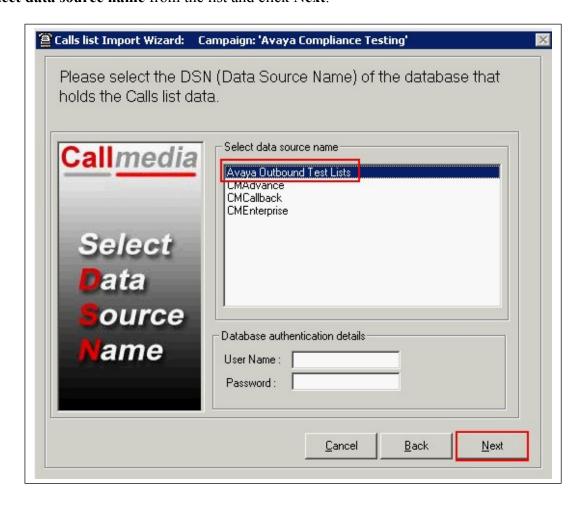
Enter a descriptive Calls List Name and click Next.



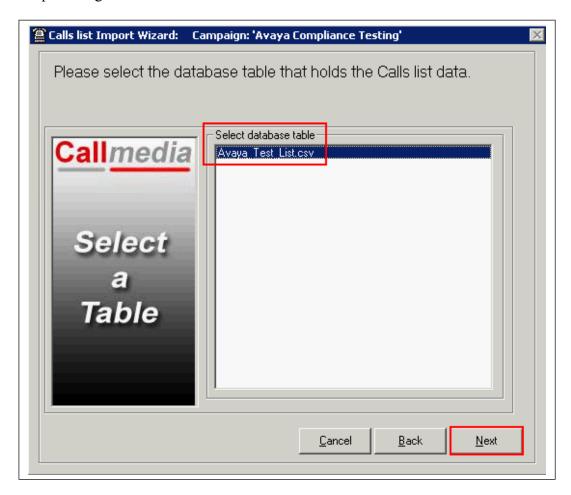
Select the previously configured Campaign to Import Calls list for and click Next.



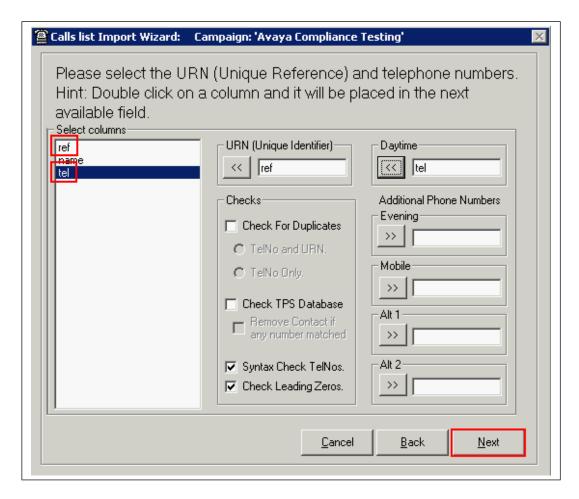
Select data source name from the list and click Next.



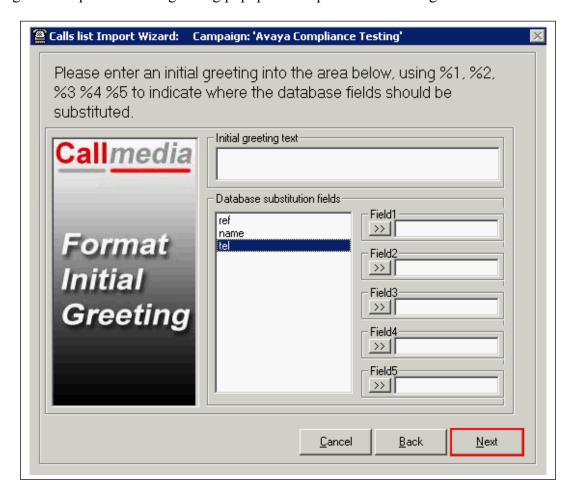
Select the preconfigured database table and click Next.



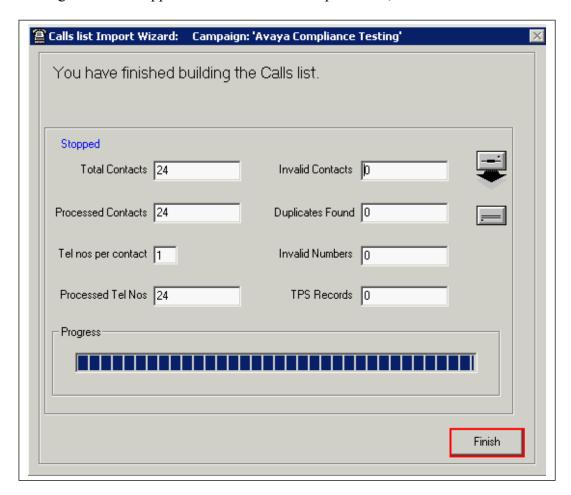
Select the URN (Unique Identifier) and Daytime phone number columns from the Select columns list and click Next.



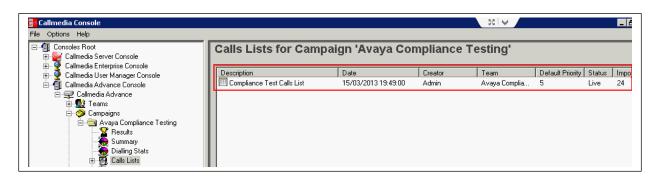
Configure as required else no greeting popup will be presented to the agent and click Next.



The following screen will appear while the calls list is processed, click **Finish** when done.



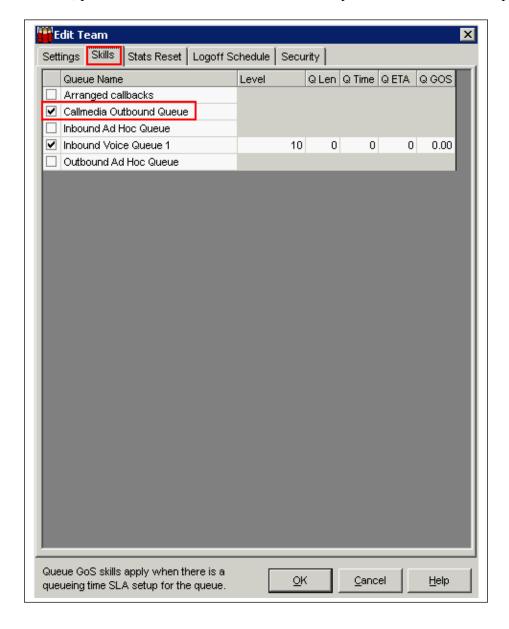
The new calls list is now shown.



Click Callmedia User Manager Console → <CALLMEDIA_IP_ADDR> → Teams and right click on the Team created in the previous Section and click **Properties**.



Under the Skills tab, place a check in the box next to the newly created Outbound Campaign

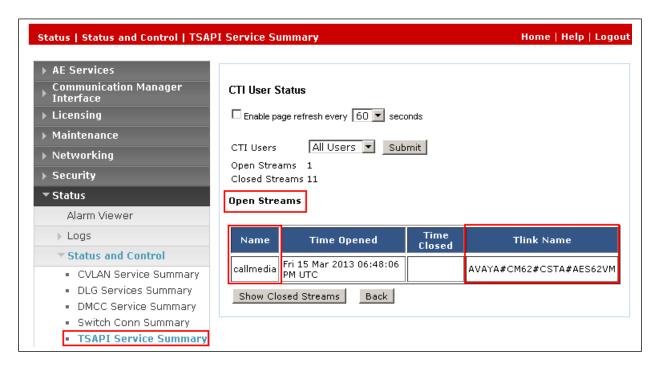


Verification Steps

The following steps may be used to verify the correct operation of the Avaya and Azzurri solution.

1.25. Verify TSAPI Status

Using the Application Enablement Services web interface click Status → Status and Control → TSAPI Service Summary and under Open Streams section confirm the Name configured for Callmedia is shown with the corresponding Tlink Name.



1.26. Verify Azzurri Callmedia Desktop

Login to Callmedia Desktop with the appropriate credentials.



Make the agent Available.

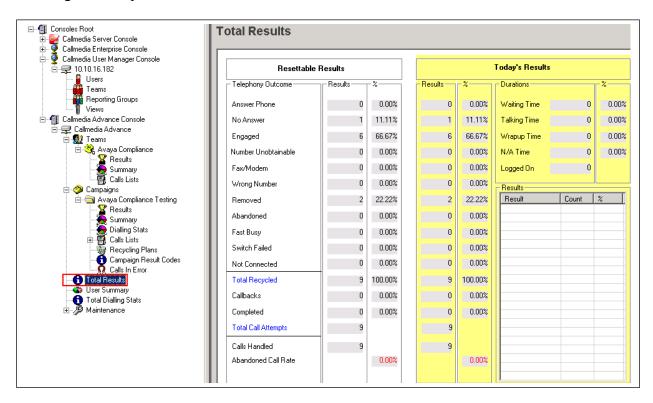


Run an outbound campaign or place a call to an appropriate inbound VDN, ensure that the call is delivered to the correct agent with the correct call information, and that call control is successful.



1.27. Verify Azzurri Callmedia Statistics

Run an outbound campaign and using the Callmedia Desktop, handle calls with a variety of different completion codes. Using the Callmedia Console click Callmedia Advance Console Callmedia Advance Total Results and verify that the results accurately reflect the call handling and completion codes.



Conclusion

These Application Notes describe the required configuration steps for configuring Avaya Aura® Communication Manager and Avaya Aura® Application Enablement Services to interoperate with Azzurri Callmedia. All test cases completed successfully with any observations and exceptions noted in **Section 2.2**.

Additional References

This section references documentation relevant to these Applications. Avaya product documentation, including the following, is available at http://support.avaya.com

• Administering Avaya Aura® Communication Manager, Release 6.2, 03-300509, Issue 7.0 December 2012

Documentation for Callmedia can be obtained through the contact details provided in **Section 2.3**.

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